

The Dean Trust Believe Achieve Succeed

Physical Education Curriculum Map*

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Nursery	Fundamental Movement Skills Exploring various body movements with some control.	Gymnastics Create shapes with different body parts.	Dance Copy basic body actions and rhythms.	Stability Developing skills to balance and control their bodies movements.	Target Games Developing skills in dropping, catching, movement and stopping.	Athletics/Fitness Run and stop with some control. Explore skipping as a travelling action.
Reception	<u>Fundamental Movement Skills</u> Exploring moving different body parts together with some control.	<u>Gymnastics</u> Copy and link simple actions together.	<u>Dance</u> Begin to use dynamics and expression with guidance.	<u>Object Manipulation</u> Developing skills in moving and positioning objects within one hand.	<u>Target Games</u> Securing skills in dropping, catching, movement and stopping.	Athletics/Fitness Jump and hop with bent knees. Throw larger objects into space. Change direction at a slow pace.
Year 1	Invasion Games Throw and catch a ball by self and with a partner. Begin to follow some simple rules of a game.	Athletics/Fitness Linking moving differently with some control.	Dance Show some sense of dynamic and expressive qualities.	Invasion Games Recognise space in relation to others. Begin to use simple tactics with some guidance.	<u>Striking and fielding</u> Show different ways of hitting, throwing and striking a ball.	<u>Striking and fielding</u> Begin to follow simple rules of a game.
	<u>Team building</u> Follow instructions and work with a partner and a small group.	<u>Gymnastics</u> Perform balances making their body tense, stretched and curled.	<u>Gymnastics</u> Remember, repeat and link simple actions together.	<u>Net and wall games</u> Control a small ball rolled along the ground with a racket.	<u>Net and wall games</u> Use a racket with one hand, showing strength in arm and wrist.	Athletics/Fitness Begin to show balance and co- ordination when changing direction.
Year 2	Invasion Games Perform simple skills with hands and feet to keep a ball under control. Make simple decisions about when and where to move in a game.	Athletics/Fitness Show balance and co-ordination when moving at different speeds.	Dance Show character through actions, dynamics and expression.	Invasion Games Move to space to help score goals or limit others scoring. Use simple tactics.	<u>Striking and fielding</u> Strike a ball using a racket or bat. Develop skills in throwing with some accuracy.	Athletics/Fitness Perform actions with increased control when co-ordinating their body with and without equipment.
	Team building Follow instructions accurately and begin to work co-operatively with a partner and a small group, taking turns and listening to each other.	<u>Gymnastics</u> Perform balances on different body parts with some control and balance, with and without apparatus.	<u>Gymnastics</u> Copy, remember, repeat and plan linking simple actions with some control and technique.	<u>Net and wall games</u> Control a small ball rolled along the ground with a racket and to a partner.	<u>Net and wall games</u> Use a racket with one hand and both hands. Showing strength and co-ordination in moving it around.	<u>Striking and fielding</u> Following the rules of the game successfully.
Year 3	Invasion Games Improve ball skills focusing on control and accuracy. Begin to show defending skills against an opponent.	Athletics/Fitness Can show balance, co-ordination and technique in a variety of activities.	<u>Dance</u> Match dynamic and expressive qualities to a range of ideas.	Invasion Games Use space with some success in game situations. Use simple tactics individually and within a team.	Striking and fielding Throw and catch a ball under pressure.	<u>Striking and fielding</u> Work as team, using tactics in order to beat another team.
	<u>Orienteering (OAA)</u> Follow instructions from a peer and give simple instructions. Work collaboratively with a partner and small group, listening to and accepting others' ideas.	<u>Gymnastics</u> Complete balances with increasing stability, control and technique.	<u>Gymnastics</u> Choose actions that flow well into one another both on and off apparatus.	<u>Net and wall games</u> Develop appropriate stances when waiting to receive a ball.	<u>Net and wall games</u> Begin to what it means by a forehand and backhand position.	Athletics/Fitness Can co-ordinate their bodies with increased consistency in a variety of activities.



						
Year 4	Invasion Games Make decisions on types of passing to use. Begin to attempt interceptions and understanding positioning in a game.	Athletics/Fitness Demonstrate speed, height and accuracy in a variety of activities.	Dance Change dynamics to express changes in character or narrative.	Invasion Games Create and use space with some success in game situations. Use simple tactics to help their team score or gain possession.	Striking and fielding Catch a ball hit at different speeds and levels. Improve accuracy of hitting a ball with equipment.	Striking and fielding Use fielding skills to begin to stop the ball effectively and throw a ball accurately.
	Orienteering (OAA) Accurately follow instructions given by a peer and give clear and usable instructions. Confidently communicate ideas and listen to others before deciding on the best approach.	<u>Gymnastics</u> Use body tension to perform balances both individually and with a partner.	<u>Gymnastics</u> Plan and perform sequences showing control and technique with and without a partner.	<u>Net and wall games</u> Begin to bring the racket to meet the ball for a forehand and backhand hit.	<u>Net and wall games</u> Begin to hit a ball over a net allowing for a bounce, hit technique.	Athletics/Fitness Begin to co-ordinate their body for speed, height and accuracy in response to a task.
Year 5	Invasion Games Choose correct passes consistently during a game situation. Begin to make some successful interceptions.	Athletics/Fitness Using appropriate techniques to control complex activities.	Dance Confidently perform choosing appropriate dynamics to represent an idea.	Invasion Games Create and use space for self and others with some success. Understand the need for tactics and identify when to use them in different situations.	Striking and fielding Consistently throw and catch a ball with different speeds and levels.	<u>Striking and fielding</u> Consistently hit a ball every time with an appropriate bat.
	Orienteering (OAA) Use clear communication when working in a group and taking on different roles. Begin to lead others, providing clear instructions.	<u>Gymnastics</u> Show increasing control ad balance when moving from one balance to another.	<u>Gymnastics</u> Create and perform more complex sequences of actions with a good level of quality, control and technique with and without a partner.	<u>Net and wall games</u> Begin to make decision of forehand or backhand depending on where the ball is.	<u>Net and wall games</u> Set racket back in its ready position quickly upon recovery.	Athletics/Fitness Can co-ordinate a range of body parts using increased speed, control and accuracy for complex activities.
Year 6	Invasion Games Know which pass would be best during a game situation, play effectively in attack and defence. Score points against an opponent.	<u>Athletics/Fitness</u> Demonstrate controlled techniques and accuracy for a range of complex activities.	Dance Improvise and combine dynamics demonstrating an awareness of the impact on performance.	Invasion Games Effectively create and use space for self and others to outwit opponent. Work collaboratively to create tactics within their team and evaluate the effectiveness of these.	<u>Striking and fielding</u> Consistently control movements in both batting and fielding situations.	<u>Striking and fielding</u> To use a range of tactics and skills in the role of bowler, batter and fielder.
	<u>Orienteering (OAA)</u> Communicate with others clearly and effectively when under pressure. Confident to lead others and show consideration of including all within a group.	<u>Gymnastics</u> Combine and perform more complex balances with control, technique and fluency.	<u>Gymnastics</u> Plan and perform with precision, control and fluency, a sequence of actions including a wide range of skills.	<u>Net and wall games</u> Use 'move-hit-recover' approach within a game showing facing forward on recovery.	<u>Net and wall games</u> Use the correct swing technique and control with smooth swings keeping the path of the racket the same.	Athletics/Fitness Can co-ordinate a range of body parts and techniques with a fluent action and accuracy.
						Swimming Swim competently, confidently and proficiently over a distance of at least 25 metres. Use a range of strokes effectively and perform safe self- rescue in different water-based situations.